



Work Pack 1:	Subject	Year/Term	Objectives
The Three Pigs Literacy			
<p>Story board <i>CIP file name</i> pigs storyboard 1.cip <i>WWS file names</i> Pigs storyboard 1a.wid – 1j.wid</p> <p>Table top storyboard <i>CIP file name</i> pigs table storyboard 2.cip <i>WWS file names</i> Pigs table storyboard 2a.wid - 2c.wid</p>	Literacy	<p>Foundation</p> <p>Y1 T2</p> <p>Y2 T2</p>	<p>Listens with enjoyment to stories.... sustain attentive listening and responds with relevant comments, questions or actions. Uses language to imagine and recreate roles. Retells narratives in the correct sequence, drawing on the language patterns of stories.</p> <p>TL4 to re-tell stories giving main point in sequence, TL7 to discuss reasons for, or causes of incidents in stories TL8 to identify and discuss characters TL9 to become aware of character and dialogue, by role-playing parts when reading aloud stories and plays</p> <p>TL6 to identify and describe characters, expressing own views TL7 to prepare and re-tell stories individually and through role-play</p>
<p>Story structure board <i>CIP file name</i> pigs structure.cip <i>WWS file names</i> Pigs structure 3a.wid –3d.wid</p>	Literacy	<p>Foundation</p> <p>Y1 T2</p> <p>Y1 T2</p>	<p>Shows an understanding of the elements of stories, such as main character, sequence of events and openings TL10 to identify and compare basic story elements eg beginnings and ends. TL14 to represent outlines of story plots using captions, pictures arrows to record main event TL16 to use some of the elements of known stories to structure own writing</p>
<p>Pelmanism <i>CIP file name</i> pigs pairs.cip <i>WWS file names</i> Pigs pairs 4a.wid – 4f.wid</p>	Literacy	<p>Foundation</p> <p>Y1 T2</p>	<p>Explores the meanings and sounds of new words WL5 to read on sight other familiar words</p>



Pack 1 The three pigs - literacy

<p>Word recognition board game <i>CIP file name</i> pigs game.cip <i>WWS file names</i> Pigs game 5a.wid Pigs game 5b.wid <i>PDF file</i> Pigs game 5.pdf</p>	Literacy	Foundation Y1T2	As above
<p>Play script <i>CIP file name</i> Pigs play script.cip <i>WWS file names</i> Pigs play script 6a.wid</p>	Literacy	Y1T2	TL9 to become aware of character and dialogue, by role-playing parts when reading aloud stories and plays
<p>Story book <i>CIP file name</i> Pigs story.cip <i>WWS file names</i> Pigs story 7a.wid <i>PDF file name</i> Pigs story.pdf</p>	Literacy	Y1T2	TL4 to compare written text with oral version SL1 to expect reading to make sense and check if it does not, and to read aloud using expression appropriate to the grammar of the text SL4 to recognise full stops and capital letters when reading and understand how they affect the way a passage is read.
<p>Talking books <i>Wizard environment file name</i> Pigs short story <i>Wizard environment file name</i> Pigs long story</p>	Literacy	Y1T2	TL4 to compare written text with oral version
<p>True or false <i>CIP file name</i> pigs true or false.cip <i>Wizard environment file name</i> Pigs true or false</p>	Literacy	Y1T2	TL2 to use context to make sense of what they read