

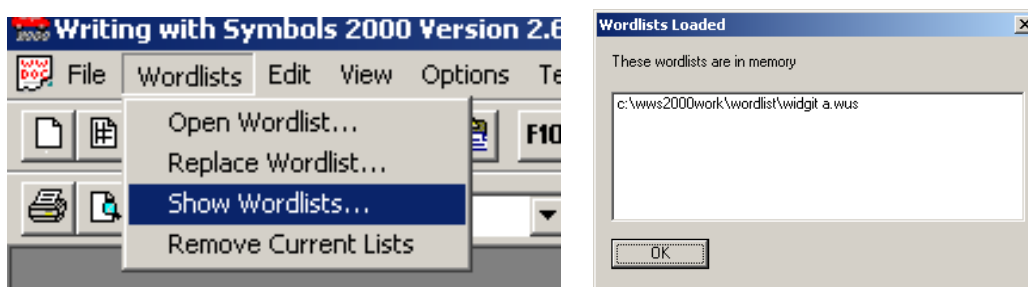
Wordlists explained

Help Sheet 4

1. What is a wordlist

Wordlists control which images appear when you type a word in WWS2000. A wordlist is essentially a 'look-up' table that the program uses every time you finish typing a word. So that when you type cat followed by a space, the program looks to see which picture to show on the screen. When you are working in writing with Symbols, you can change the wordlist that you are using, by removing the one that is currently in memory and loading another.

To see which wordlist you are using click on the **Wordlists** menu item and select **Show Word Lists**.

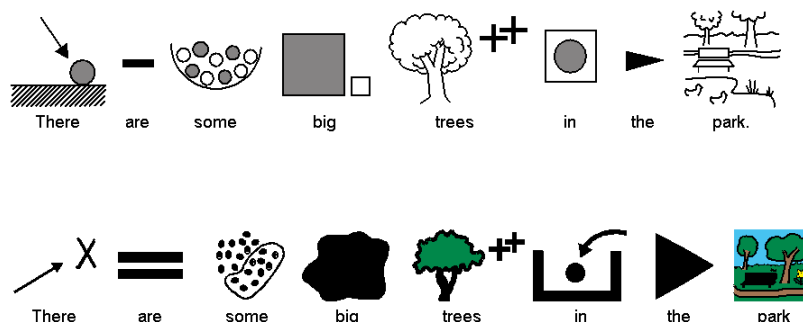


The dialog box on the right will open and you will see name of the current list. Click **OK** to close the box.

2. Changing the wordlist

To change the list, from the **Wordlists** menu select **Replace Wordlist**. This will open the Wordlists folder in your WWS2000Work directory. Choose another list, for example the **Allcolour.wus** (All wordlists have the file extension **.wus**)

Now type something in your document and you will see that the symbols have changed. This will not change the symbols that are already shown in your document, although if you go back to a previous one and press the **F12** key it will change to a symbol from the newly loaded list.



It is not a good idea to work with more than one long wordlist in memory at a time. If you already have a list loaded and you then open another, the computer has to sort all of the old

and new words into alphabetical order. This can take quite a long time. It also has to sort out a new **F12** order of the words, which may on occasions be problematic.

If you need more than one list regularly it is better to make a permanent amalgamation using the **Resource Manager** (see next page). If it is just an occasional problem then you can remove one list, load another, type the new words, and then change back again.

3. Wordlists provided with the program

If you want to use words from two different lists regularly, then you would be advised to modify your regular list or to create a new one. However, before you start to do that you should consider the wordlists that have already been created for you.

Version 2.6	Previous versions	
Widgit A	Rebus 00	The complete Rebus set
Widgit B		A reduced set for beginner writers
PCS colour	PCSco99	All the PCS colour
PCS bw	PCSbw99	All the PCS black & white
All bw	Allbw00	All the Rebus, plus any PCS bw that do not have Rebus equivalents
Allcolour	Allco00	All the PCS colour, plus any Rebus that do not have PCS equivalents
All Rebus & PCS		The complete collection of Rebus and PCS symbols

There are also some additional wordlist, such as the Science and Sex Education lists. These are described in your manual or manual supplement.

4. Modifying and making wordlists

You may, however, want to have specific purpose-made lists for certain people or activities. For example you may want to add the science symbols to your main list for curriculum work, or add the sex-education symbols for older users. Or, you might want to delete the small abstract words and symbols to make a new list with just the key words. Obviously it would not be a good idea to delete them from a main list, as they would be difficult to get back again.

Wordlists are modified in the Resource Manager, which can be found in the Widgit Program group, alongside WWS2000.

A brief introduction to the Resource Manager is given below. More information is available in other Help Sheets.

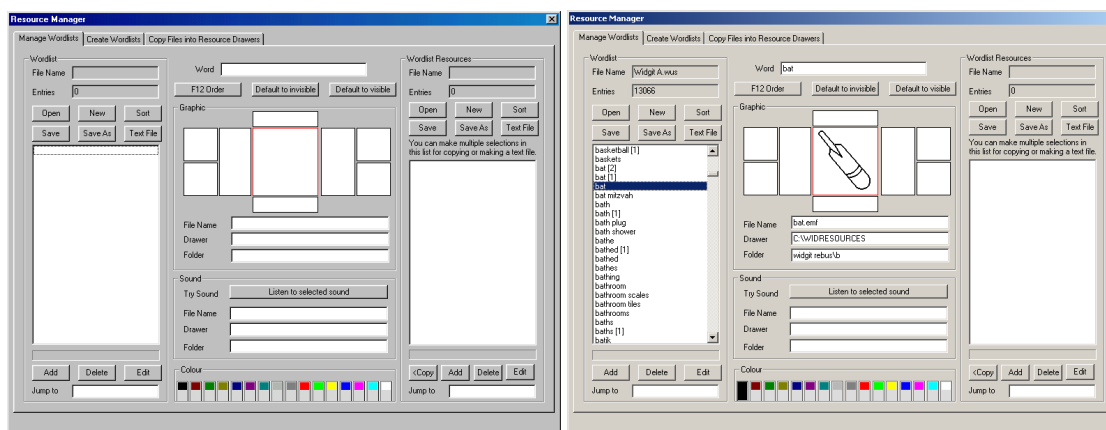
5. The Resource Manager

The **Resource Manager** is a utility program that is supplied with Writing with Symbols. You can use it to:

- **view** all the symbols in a wordlist
- **edit** wordlists
- **create** your own wordlists using items from other lists or from your own graphic files.

6. Viewing all the symbols in a wordlist

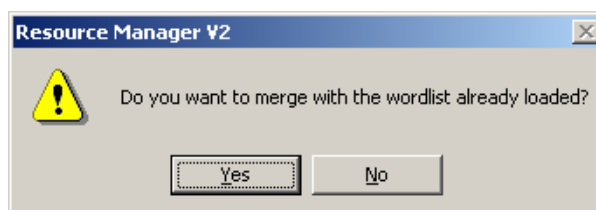
Open the Resource Manager



In the Left side of the window, click on **Open**, and choose the wordlist you want to view. Click on an item in the list and you will see the details of that item in the centre panel. At the top by the box labelled 'Word' you will see the text you have to type to produce that symbol in your document.

7. Merging wordlists

You can merge two wordlists by opening a second list in the same column. Click on the Open button again, and choose your second wordlist. You will then be asked if you want to merge this with the wordlists already loaded. Click 'Yes' to merge. The length of time this takes will depend upon the size of the wordlists you are merging and on the speed of your machine. It can take some time.



8. Editing a wordlist

(a) Deleting items

Click on an item in the list, and then on Delete.

(b) Changing the word attached to a symbol

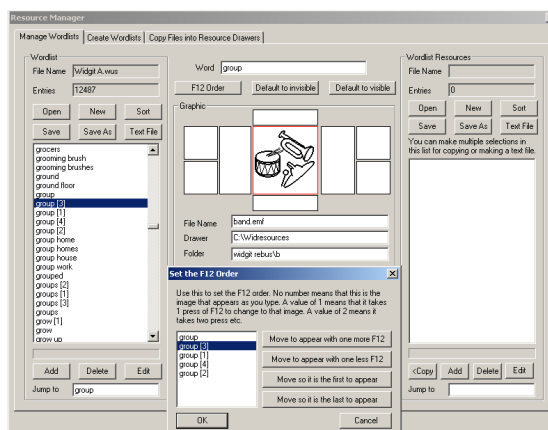
(This has the same effect as using the F11 key in Writing with Symbols 2000.)

Click on the word you want to edit in the list. You will see the word displayed at the top of the centre panel at the top, below this is the symbol it is linked to. Delete the text in the top box, and type the new word.

You can then choose to **ADD** the new word, leaving the original word attached to the symbol as well, or the **EDIT** the word so that the graphic is linked to the new word instead of the old one.

(c) Changing the F12 order of symbols

Click on a word that has several graphics attached to it, then click on the button labelled **F12 Order**.



You can move items up or down in the list to suit your preference.

9. Creating your own wordlists

You can open a second wordlist in the right hand list box, labelled Wordlist Resources. Click on any item in this list and click on **Copy** it to add that symbol and word to your wordlist. This is useful if you want to add symbols from a different symbol set to supplement your main list.

You can select several items at once holding down the CTRL Key and clicking on each one, then clicking **Copy** will add them all at once.

When you have modified a wordlist you should give it an alternative name so that you don't lose the original list.